Advanced Mathematical Perspectives 1 Lecture 9: Sinusoids in 2D



Matthew Roughan <matthew.roughan@adelaide.edu.au>

www.maths.adelaide.edu.au/matthew.roughan/notes/AMP1/

School of Mathematical Sciences, University of Adelaide





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Section 1

Sinusoids In 2D

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- When we look at a sine wave in 2D it has a *direction*, which we can think of as a vector T
 - ► **T** gives a vector along which the signal is translation invariant (with some period)
 - We can then derive frequencies in the x and y directions
- Let's write the "signal" z(n, k) where
 - we could think of z as a the height of a surface above the x-y plane, or as an image intensity or brightness
 - we are using discrete indices, because we will look at these as raster images, so we can see z as a matrix

$$z(n,k)=z_{n,k}$$

- the indices n and k will be in the standard matrix sense, i.e.,
 - ★ k is along the row
 - ★ n is along the column

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Example (i)

 $z(n,k) = \sin\left(2\pi \frac{3k}{M}\right)$



Here $n, k = 1, 2, \dots, M$ where M = 30, and the period = 10 = M/3

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Example (ii)

 $z(n,k) = \sin\left(2\pi \frac{5n}{M}\right)$



Here $n, k = 1, 2, \dots, M$ where M = 60, and the period = 12 = M/5

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Example (iii) $z(n,k) = \sin \left(2\pi \left[\frac{6k + 5n}{M} \right] \right)$



Here
$$n, k = 1, 2, ..., M$$
 where $M = 60$,
and the period = $(60/6, 60/5) = (10, 12)$

actually the period is half this ...

Example (iv)

 $z(n,k) = \sin\left(2\pi \frac{6k}{M}\right) + \sin\left(2\pi \frac{5n}{M}\right)$



Here n, k = 1, 2, ..., M where M = 60

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Example (v) $z(n,k) = \\ \sin\left(\frac{2\pi}{M}f_0k + \frac{\pi}{2}\right) + \sin\left(\frac{2\pi}{M}f_0\left[\frac{1}{2}n + \frac{\sqrt{3}}{2}k\right]\right) + \sin\left(\frac{2\pi}{M}f_0\left[\frac{1}{2}n - \frac{\sqrt{3}}{2}k\right]\right)$



Here n, k = 1, 2, ..., M where M = 60

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Example (vi)

$$z(n,k) = \sin\left(\frac{2\pi}{M}f_0k\right) + \sin\left(\frac{2\pi}{M}f_0\left[\frac{1}{2}n + \frac{\sqrt{3}}{2}k\right]\right) + \sin\left(\frac{2\pi}{M}f_0\left[\frac{1}{2}n - \frac{\sqrt{3}}{2}k\right]\right)$$



Here n, k = 1, 2, ..., M where M = 60

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Periodic patterns

- These are all smooth
- But I can generate any periodic pattern with a series of sinusoids
 - This holds for 2D patterns just as for 1D
 - I might need quite a lot of them!!!
 - Fourier transform can tell me which patterns are needed



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Stylised version

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Power spectrum

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Reconstruction (from 100 sinusoids)

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Reconstruction (from 1000 sinusoids)

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Reconstruction (from 10,000 sinusoids)

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Reconstruction (from 100,000 sinusoids)

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Can we generate more interesting patterns?

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Can we generate more interesting patterns?

Only 5 sinusoids together can generate something that looks random(ish)



z(n,k)

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Moiré patterns

A phenomena called aliasing causes patterns to emerge from "sampling" of high frequency signals. In 2D this can often be seen when patterns of lines overlap, creating Moiré patterns.



Takeaways

- Periodicity and repetition
 - can construct with sines and cosines
 - can analyse these with Fourier transforms
- Randomness can appear out of determinism

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Further reading I

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