Information Theory and Networks Lecture 23: Channel Information Capacity

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# Part I

## Channel Information Capacity

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To make no mistakes is not in the power of man; but from their errors and mistakes the wise and good learn wisdom for the future.

Plutarch

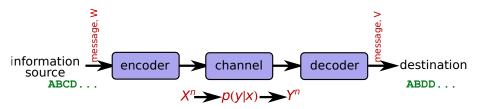
## Section 1

#### Information Capacity

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## Digital Communications Channels



#### Definition (Discrete Channel)

A discrete channel is a system with an input alphabet  $\mathcal{X}$ , and output alphabet  $\mathcal{Y}$ , and a probability transition matrix p(y|x) that describes the probability of observing the output symbol  $y \in \mathcal{Y}$  given input  $x \in \mathcal{X}$ .

#### Definition

A discrete channel is said to be memoryless if the probability distribution of the output symbols depends only on the current input (and is hence conditionally independent of and previous inputs or outputs).

#### Definition (Information Capacity)

The information capacity of a discrete memoryless channel with inputs  $X \in \mathcal{X}$  and outputs  $Y \in \mathcal{Y}$ , and channel transition matrix p(Y|X) is

$$C = \max_{p_X(x)} I(X; Y)$$

where I(X; Y) is the mutual information of X and Y.

Example 1: Binary Symmetric Channel

$$P(Y|X) = \begin{pmatrix} 1 - \alpha & \alpha \\ \alpha & 1 - \alpha \end{pmatrix}$$

$$I(X; Y) = H(Y) - H(Y|X)$$
  
=  $H(Y) - \sum_{x} p_X(x)H(Y|X = x)$   
=  $H(Y) - \sum_{x} p_X(x)H(\alpha)$   
=  $H(Y) - H(\alpha)$   
 $\leq 1 - H(\alpha)$ 

because Y is a binary random variable. Hence

$$C \leq 1 - H(\alpha)$$
 bits

Example 2: Binary Erasure Channel

$$P(Y|X) = \left( egin{array}{ccc} 1-lpha & lpha & 0 \ 0 & lpha & 1-lpha \end{array} 
ight)$$

- The probability we end up in state ? is  $\alpha$  regardless of  $P_X(x)$ , so  $H(Y|X=0) = H(Y|X=1) = H(\alpha)$ .
- The entropy H(Y) will be

$$H(Y) = -p_Y(0) \log_2 p_Y(0) - p_Y(1) \log_2 p_Y(1) - \alpha \log_2 \alpha$$

as for entropy of Bernoulli, this is maximised when  $p_Y(0) = p_Y(1)$ , which requires they both are  $= (1 - \alpha)/2$ 

$$H(Y) = -(1-\alpha)[\log_2(1/2) + \log_2(1-\alpha)] - \alpha \log_2 \alpha = (1-\alpha)H(1/2) + H(\alpha)H(1/2) + H(\alpha)H(1$$

• So the capacity will be

$$C = \max_{p_X(x)} H(Y) - H(Y|X)$$
  
=  $(1 - \alpha)H(1/2) + H(\alpha) - H(\alpha)$   
=  $1 - \alpha$ 

### Example 3: Non-Overlapping Output

$$P(Y|X) = \left(\begin{array}{rrrr} 2/3 & 1/3 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \end{array}\right)$$

- The channel appears to be noisy, but isn't really
  - The input symbol is determined by the output

• So 
$$H(X|Y) = 0$$

So we get

$$C = \max_{p_X} I(X; Y) = \max_{p_X} H(X) - H(X|Y) = \max_{p_X} H(X)$$

which we get for the uniform distribution over X, so

$$C = H(1/2) = 1$$
 bit

#### Example 5: Z Channel

$$P(Y|X) = \left(\begin{array}{cc} 1 & 0 \\ \alpha & 1 - \alpha \end{array}\right)$$

Conditional entropy

$$H(Y|X) = p_X(1)H(\alpha)$$

Entropy

$$H(Y) = H(p_X(1)(1-\alpha))$$

Capacity

$$C = \max_{p_X(x)} H(Y) - H(Y|X)$$
  
= 
$$\max_{p_X(x)} H(p_X(1)(1-\alpha)) - p_X(1)H(\alpha)$$

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# Example 5: *Z* Channel Take

$$c(p) = H(p(1-\alpha)) - pH(\alpha)$$
  

$$\frac{dc}{dp} = (1-\alpha)H'(p(1-\alpha)) - H(\alpha)$$
  

$$= (1-\alpha)\log\frac{p(1-\alpha)}{1-p(1-\alpha)} - H(\alpha)$$

We maximise c(p) when dc/dp = 0, so

$$(1-\alpha)\log\frac{p(1-\alpha)}{1-p(1-\alpha)} = H(\alpha)$$

$$\frac{p(1-\alpha)}{1-p(1-\alpha)} = 2^{H(\alpha)/(1-\alpha)}$$

$$p = \frac{1}{(1-\alpha)(1+2^{H(\alpha)/(1-\alpha)})}$$

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Example 5: Z Channel (small  $\alpha$  approximation) Capacity

$$C = \max_{p_X(x)} H(p_X(1)(1-\alpha)) - p_X(1)H(\alpha)$$

which is maximised when

$$p_X(1) = \frac{1}{(1-\alpha)(1+2^{H(\alpha)/(1-\alpha)})}$$

For small  $\alpha$  (small error probability) C can be approximated by

$$C \simeq 1 - 0.5 H(\alpha)$$

Compare this to the binary symmetric channel with

$$C \leq 1 - H(\alpha)$$

## Section 2

#### Symmetry

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#### Symmetric Channels

#### Definition (Symmetric Channel)

We say a channel is symmetric if the rows and columns of the channel transition matrix are permutations of each other.

It is said to be weakly symmetric if every row is a permutation of the others, and all the column sums  $\sum_{x} p(y|x)$  are equal.

## Example 1: Binary Symmetric Channel

$$P(Y|X) = \begin{pmatrix} 1 - \alpha & \alpha \\ \alpha & 1 - \alpha \end{pmatrix}$$

This example is symmetric

• we can get either row or column by a permutation of  $(\alpha, 1 - \alpha)$ 

#### Example 2: Binary Erasure Channel

$$P(Y|X) = \left(\begin{array}{ccc} 1 - \alpha & \alpha & 0\\ 0 & \alpha & 1 - \alpha \end{array}\right)$$

This example not symmetric

• we just have to look at column sums, which are not equal

## Example 3: Non-Overlapping Output

$$P(Y|X) = \left(\begin{array}{rrrr} 2/3 & 1/3 & 0 & 0\\ 0 & 0 & 1/2 & 1/2 \end{array}\right)$$

This example not symmetric

• we just have to look at column sums, which are not equal

#### Example 4: Noisy Typewriter

$$P(Y|X) = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & 0 & 0 & 0 & \cdots & 0 & 0 & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 & 0 & \cdots & 0 & 0 & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 & \cdots & 0 & 0 & 0 \\ & & \ddots & \ddots & \ddots & \ddots & \ddots \\ 0 & 0 & 0 & 0 & 0 & \cdots & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & 0 & 0 & 0 & 0 & \cdots & 0 & \frac{1}{3} & \frac{1}{3} \end{pmatrix}$$

This example is symmetric

• we can get either row or column by a permutation of  $(1/3, 1/3, 1/3, 0, \dots, 0)$ 

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#### Example 5: Z Channel

$$P(Y|X) = \left(\begin{array}{cc} 1 & 0 \\ \alpha & 1-\alpha \end{array}\right)$$

This example not symmetric

• we just have to look at column sums, which are not equal

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#### Example 6

$$P(Y|X) = \left(\begin{array}{rrr} 1/3 & 1/6 & 1/2 \\ 1/3 & 1/2 & 1/6 \end{array}\right)$$

This example is only weakly symmetric

- the rows are all a permutation of (1/3, 1/6, 1/2)
- the columns are not all permutations of each other
- but the columns all sum to 2/3

#### Theorem

For a weakly symmetric channel

$$C = \log |\mathcal{Y}| - H(\mathbf{r})$$

where **r** is any row of the channel transition matrix. This capacity is achieved on a uniform distribution on the input alphabet.

#### Proof.

First note that the entropy of a permuted PMF is (by our Axioms) unchanged, so  $H(\mathbf{r})$  will be the same for any row  $\mathbf{r}$  of a weakly symmetric channel.

Now remember that

$$I(X; Y) = H(Y) - H(Y|X)$$
  
=  $H(Y) - H(\mathbf{r})$   
 $\leq \log |\mathcal{Y}| - H(\mathbf{r})$ 

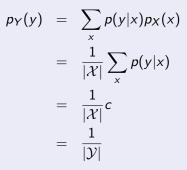
with equality only if the output is uniform.

#### Proof.

Now note that if the PMF for X is uniform, then

$$p_X(x) = \frac{1}{|\mathcal{X}|}$$

and from the Law of Total Probability



where  $c = \sum_{x} p(y|x)$  is guaranteed by weak symmetry.

## Example 1: Binary Symmetric Channel

$$P(Y|X) = \begin{pmatrix} 1 - \alpha & \alpha \\ \alpha & 1 - \alpha \end{pmatrix}$$

Symmetric so

$$C = \log 2 - H(\alpha)$$
$$= 1 - H(\alpha)$$

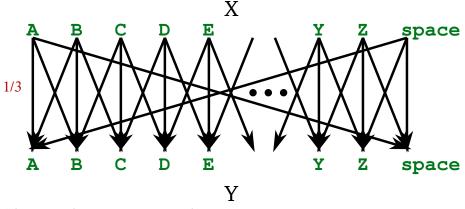
which was our upper bound before.

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#### Example 4: Noisy Typewriter

 $\mathcal{X} = \mathcal{Y} = \{A, B, C, \dots, Z, space\}$ , and we type the correct letter with probability 1/3, or an adjacent letter on either side, with the same probability.



The example is symmetric, and so

$$C = \log 27 - H(1/3, 1/3, 1/3)$$

#### Example 6

$$P(Y|X) = \left(\begin{array}{rrr} 1/3 & 1/6 & 1/2 \\ 1/3 & 1/2 & 1/6 \end{array}\right)$$

This example is weakly symmetric so

$$C = \log 3 - H(1/3, 1/2, 1/6)$$

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## Section 3

#### Other Properties of Channel Capacity

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#### Bounds

$$0 \leq C \leq \min\left[\log |\mathcal{X}|, \log |\mathcal{Y}|
ight]$$

- The lower bound arise because  $I(X; Y) \ge 0$
- The upper bound arises because

$$C = \max I(X; Y) \le \max H(X) = \log |\mathcal{X}|$$

and

$$C = \max I(X;Y) \leq \max H(Y) = \log |\mathcal{Y}|$$

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Remember that

- I(X; Y) is a continuous function of  $p_X(x)$
- I(X; Y) is a concave function of  $p_X(x)$  (for fixed p(y|x))
- As noted above I(X; Y) is bounded above

Given these condition, a local maximum is always a global maximum, and given it is finite we don't have to talk about the supremum.

## Can we find C?

Obviously, finding it could be hard analytically, but it is numerically tractable:

- -C is convex
- standard restrictions on probabilities are linear

$$p_i \ge 0$$
 and  $\sum p_i = 1$ 

This allows standard convex optimisation approaches:

- Karush-Kuhn-Tucker conditions;
- Gradient projection algorithm.

## Further reading I

Thomas M. Cover and Joy A. Thomas, *Elements of information theory*, John Wiley and Sons, 1991.

David J. MacKay, *Information theory, inference, and learning algorithms*, Cambridge University Press, 2011.

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