

# NETWORK TIMING: THE GOOD, THE BAD, THE UGLY, AND HOW TO MAKE IT STOP!

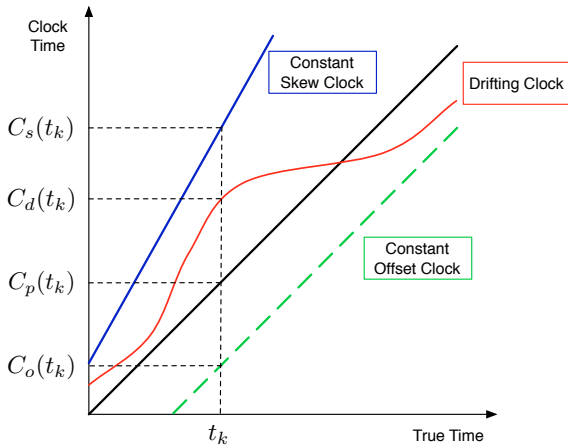
**Darryl Veitch**

University of Technology Sydney

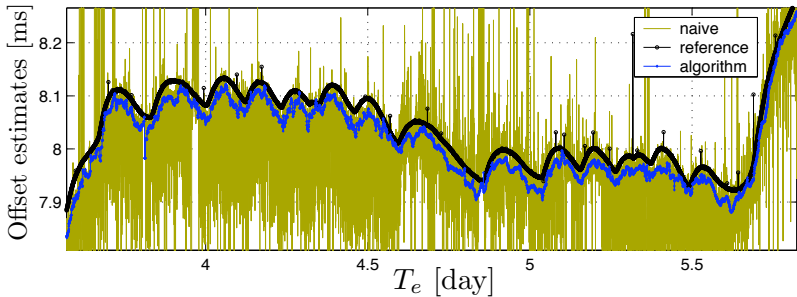
Collaboration with Yi Cao

ACDCN 2018, 28-29 Nov., University of Adelaide

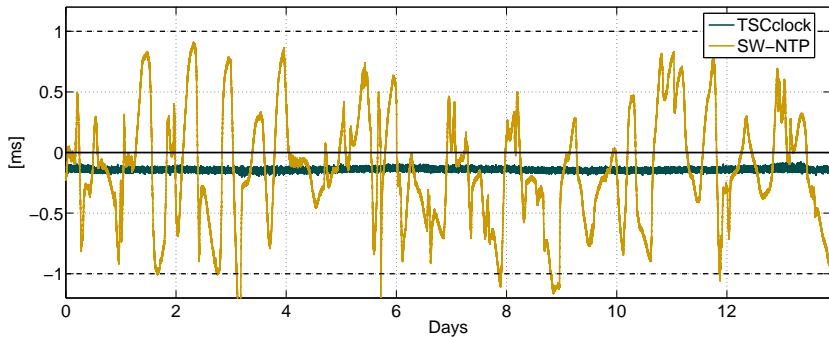
# OFFSET, SKEW AND DRIFT



# DRIFT ESTIMATION USING RADCLOCK



# RADCLOCK IN ONE SLIDE





# TIMESCALES

## *Temps Atomique International (TAI)* – PRIMARY STANDARD

- Seconds are constant, each one SI second long
- Continuous time scale
- Origin at HH:MM:SS = 00:00:10, 1st January 1972

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## *Coordinated Universal Time (UTC)* – GENERAL STANDARD TIMEKEEPING

- Seconds are constant, except
- Jumps (**Leap Seconds**) added to keep  $|\text{UTC} - \text{UT1}| \leq 0.9 \text{ sec}$
- Origin at  $t_{\text{TAI}} = -10\text{sec}$

# NTP SERVER STRATUM 'HIERARCHY'

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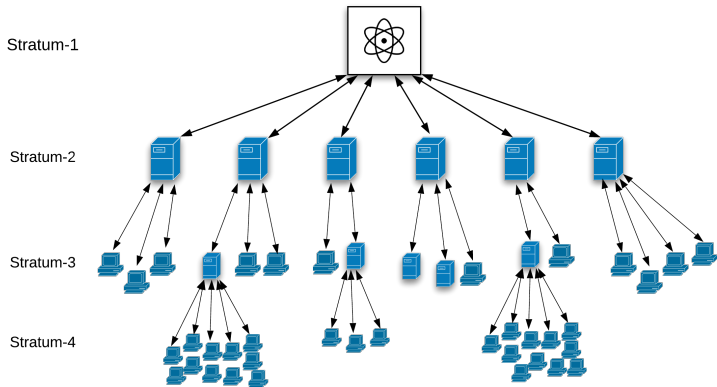
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## STRATUM- $n$ SERVERS, $n > 1$

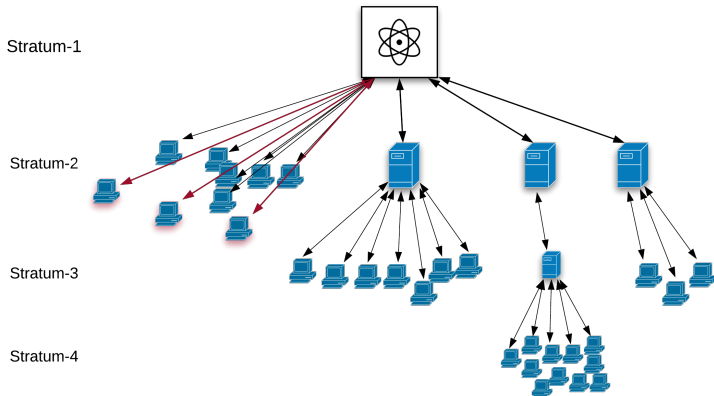
- Stratum- $n$  synchronizes over NTP to a Stratum- $(n-1)$  server

# NTP HIERARCHY – IN PRINCIPLE

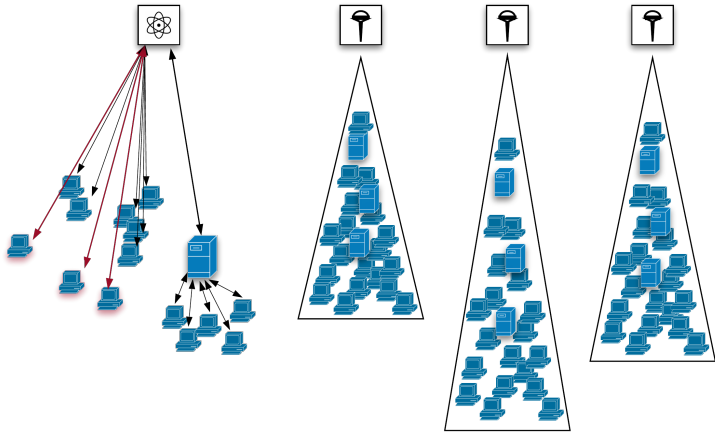




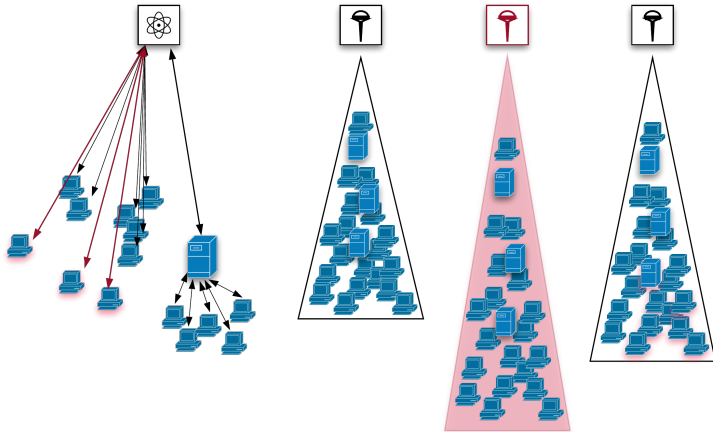
# NTP HIERARCHY – IN REALITY



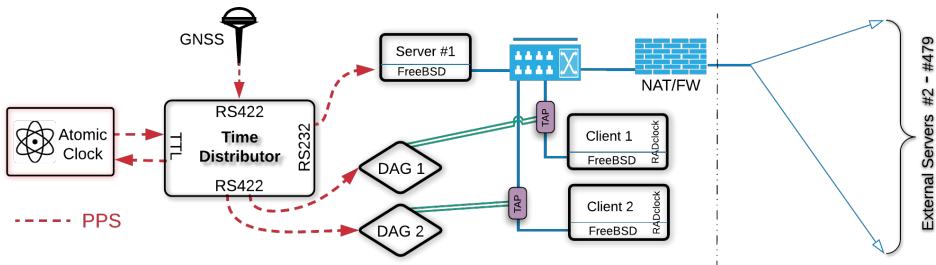
# NTP HIERARCHY – WELL ACTUALLY



# NTP HIERARCHY – ROOT AT THE ROOTS?



# TESTBED



- Packet timestamping
  - DAG7.5G4 capture card, using passive copper tap
  - roof-mounted Trimble Acutime GG GPS receiver
  - Stanford Research Systems FS725 atomic clock
  - precision < 100ns
- DAG configuration ignores leap second, acts as 'pre-leap' UTC

# EXPERIMENT

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- Over 64 days: 29 Nov. 2016  $\longrightarrow$  2 Feb. 2017
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- Load balanced over two client machines

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- Over 64 days: 29 Nov. 2016 → 2 Feb. 2017
- Per-server polling server, most with period  $\tau = 1\text{sec}$
- Load balanced over two client machines
- Data problems
  - electricity outage
  - corrupted raw capture file
  - bug causing failure of packet matching

# EXPERIMENT

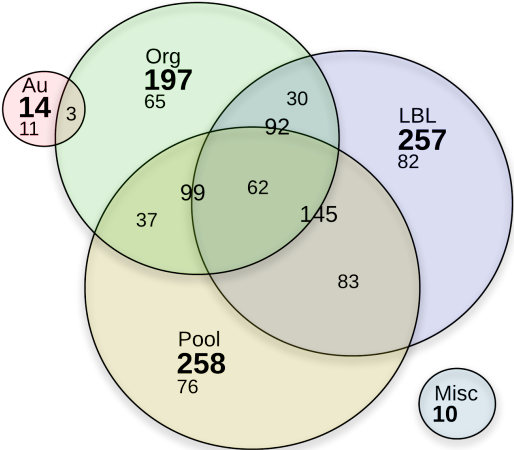
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## DATA SET FOR EACH SERVER

- UTC 4-tuples  $\{T_{a,i}, T_{b,i}, T_{e,i}, T_{f,i}\}$  from client $\leftrightarrow$ server exchange
  - from DAG:  $\{T_{a,i}, T_{f,i}\}$
  - from server:  $\{T_{b,i}, T_{e,i}\}$
- LI bits and Stratum level from response pkt headers
- Available at: <https://data.research.uts.edu.au/public/DVTSD/>

# SERVER LIST: 459 'STRATUM-1' SERVERS





# HOW MANY STRATUM-1 SERVERS?

Marked Sample:  $n = |\mathbf{Org} \cup \mathbf{Pool}| = 356$  servers

Random Sample:  $K = |\mathbf{LBL}| = 257$  servers

Recaptures:  $k = |\mathbf{LBL} \cap (\mathbf{Org} \cup \mathbf{Pool})| = 175$  servers

Population:  $N = f(n, K, k)?$

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Chapman Estimator:

$$\hat{N} = \lfloor (K + 1)(n + 1)/(k + 1) \rfloor - 1 = 522$$

95% coverage interval:

$$N \in [497, 562]$$

## TIMESTAMP MODEL

Forward delay :  $D_i^\uparrow \equiv T_{b,i} - T_{a,i} = \underline{d}^\uparrow + q_i^\uparrow + \mathbf{e}_i$

Server delay :  $D_i^\rightarrow \equiv T_{e,i} - T_{b,i} = \underline{d}^\rightarrow + q_i^\rightarrow$

Backward delay :  $D_i^\downarrow \equiv T_{f,i} - T_{e,i} = \underline{d}^\downarrow + q_i^\downarrow - \mathbf{e}_i$

Round Trip Time (RTT) :  $R_i \equiv T_{f,i} - T_{a,i} = \underline{r} + q_i$

Path Asymmetry :  $A_i \equiv D_i^\uparrow - D_i^\downarrow = \underline{a} + a_i + 2\mathbf{e}_i$

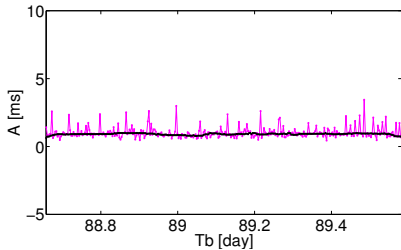
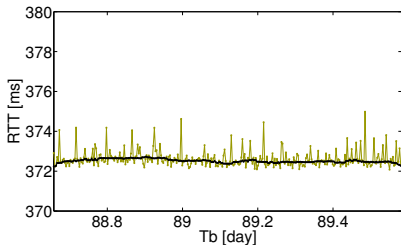
### POSITIVE VALUED OWD, SD, RTT :

- Minima:  $\underline{d}^\uparrow, \underline{d}^\rightarrow, \underline{d}^\downarrow, \underline{r} = \underline{d}^\uparrow + \underline{d}^\rightarrow + \underline{d}^\downarrow > 0$
- Congestion Variability:  $q_i^\uparrow, q_i^\rightarrow, q_i^\downarrow, q_i = q_i^\uparrow + q_i^\rightarrow + q_i^\downarrow$

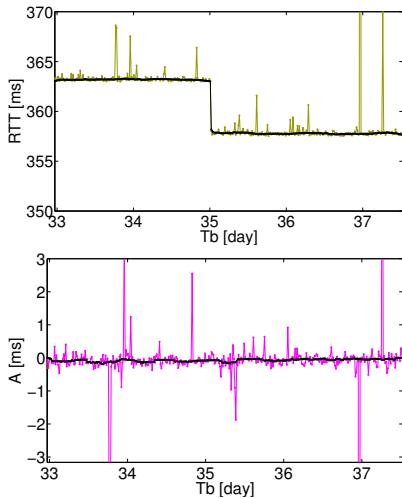
### REAL VALUED ASYMMETRY :

- Real valued underlying:  $\underline{a} = \underline{d}^\uparrow - \underline{d}^\downarrow \in (-\underline{r}, \underline{r})$
- Congestion Variability:  $a_i = q_i^\uparrow - q_i^\downarrow$

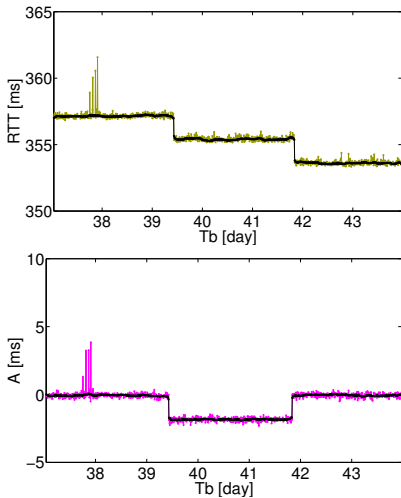
# IDEAL CASE (NO SERVER ANOMALY)



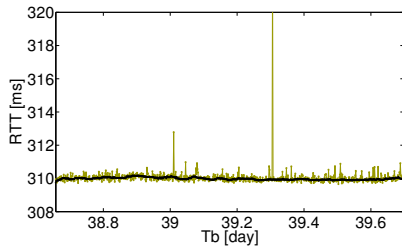
# SYMMETRIC ROUTING EVENT (NO SERVER ANOMALY)



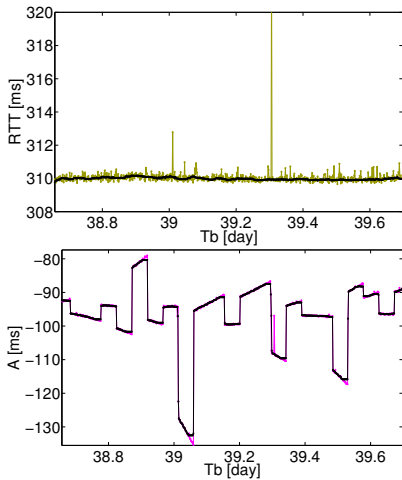
# ASYMMETRIC ROUTING EVENTS (NO ANOMALY)



# UNMISTAKEABLE ANOMALY

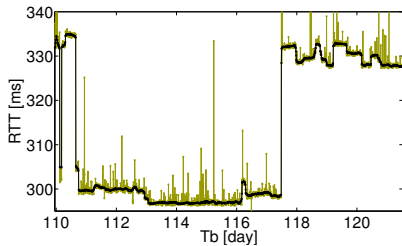


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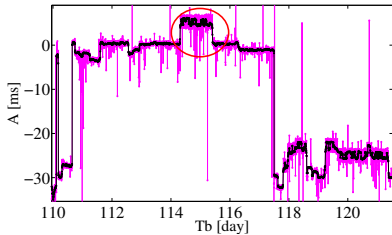
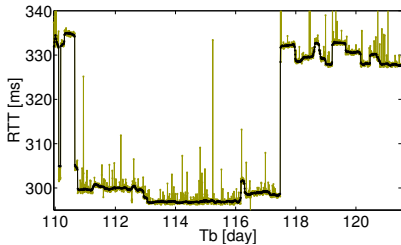




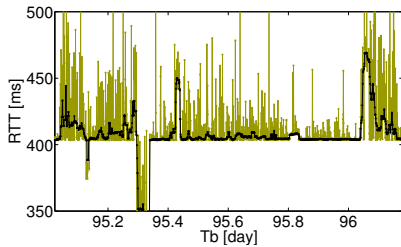
# SMALLER ANOMALY AMONG ROUTING NOISE



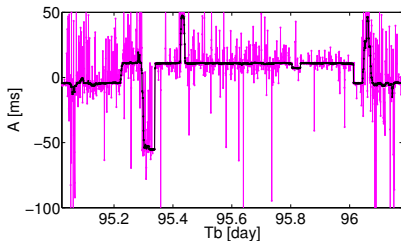
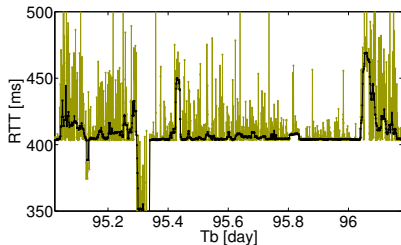
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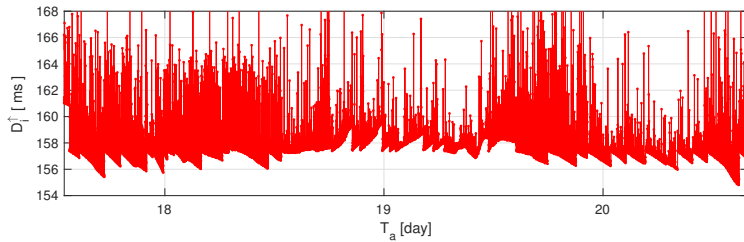
# ANOMALY WITH COMPLEX CONTEXT



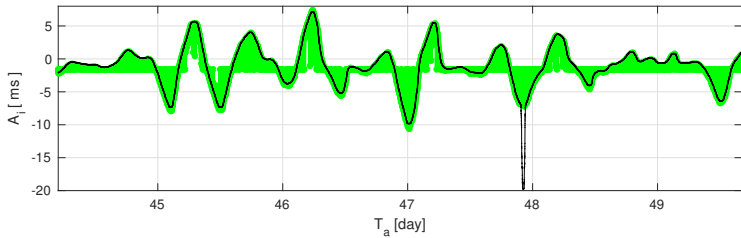
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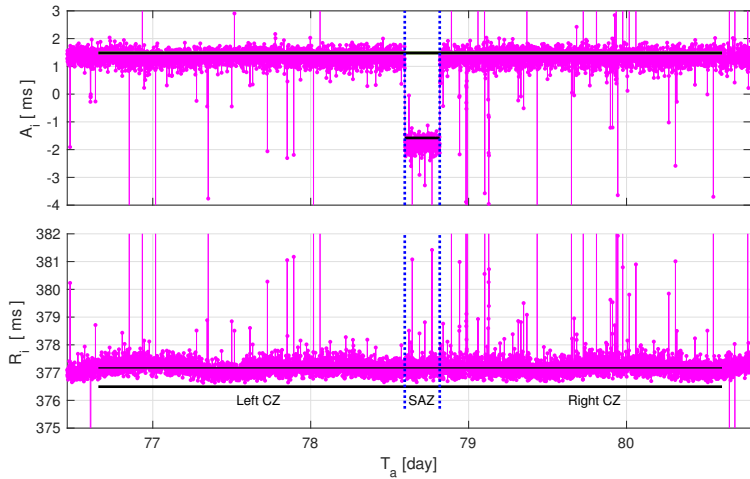
# CONTINUOUS SKEW & RETURN ERRORS



# CONTINUOUS DRIFT ERRORS



# ERROR ESTIMATION



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Note  $|a_i| < q_i$ , estimate  $\hat{q}_i = R_i - \hat{\underline{r}}$

Adjusted Asymmetry :  $\underline{A}_i(\underline{a}) = \underline{a} + \frac{A_i - \underline{a}}{|A_i - \underline{a}|} \max(0, |A_i - \underline{a}| - q_i)$

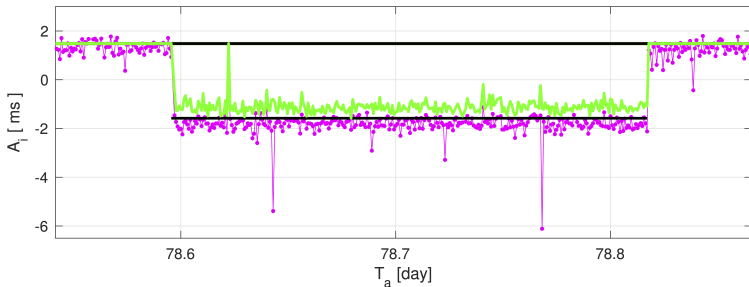
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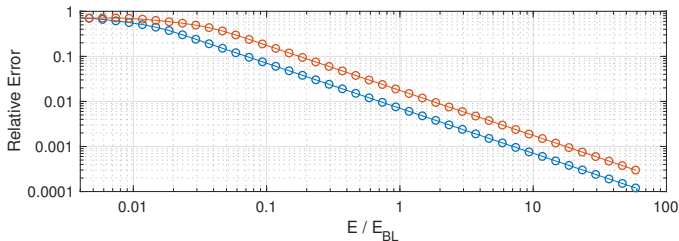
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## RELATIVE ERROR (SIMULATION)



**FIGURE:** Relative Error of  $\hat{E}$  as a function of the true error size  $E$  normalized by the conservative error bound  $E_{BL}$ . Top curve:  $N = 100$ , Bottom:  $N = 500$ .

## LONGITUDINAL RESULTS

Exp	Target Servers (#)	Start	End	duration
<b>Exp1</b>	<b>List1</b> (119)	Mar. 4, 2011	Aug. 3, 2011	151 days
<b>Exp2</b>	<b>List2</b> (117)	Dec. 5, 2014	April 2, 2015	124 days
<b>Exp3</b>	<b>List3</b> (479)	Nov. 29, 2016	Feb. 2, 2017	64 days

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### BASIC SERVER STATUS

**E**(rrored): at least one detected error

**R**(are): less than 1 error per week

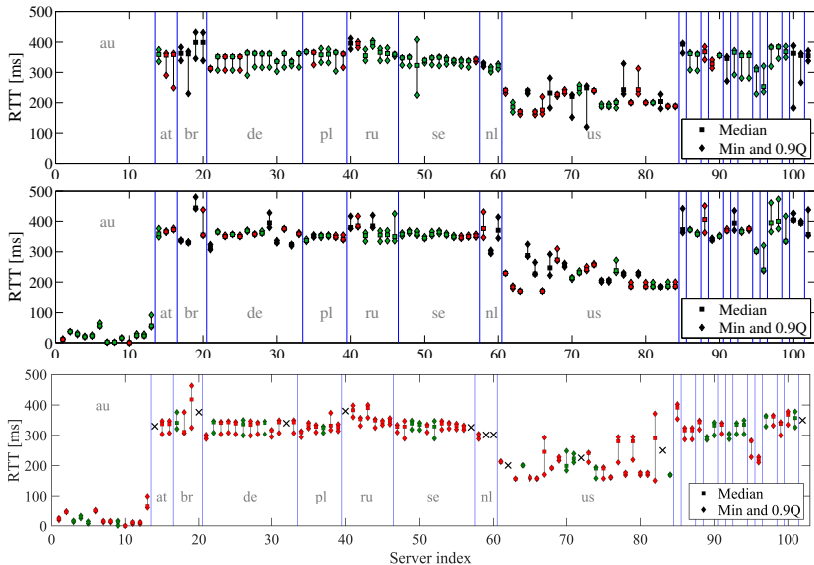
**C**(ommon): more than 1 error per week but not **H**igh

**H**(igh): in error more than 25% of the time

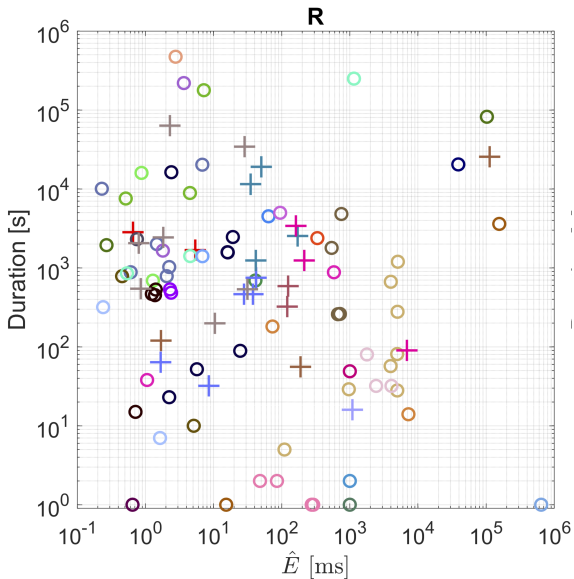
**G**(ood): no sign of a server error

**A**(mbiguous): evidence of at least one error, but none certain

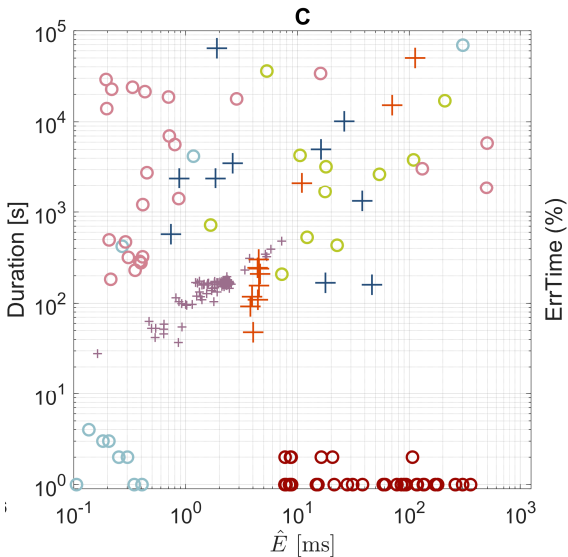
# GOOD, BAD, UGLY



# NEW DATA: SERVERS WITH RARE ERRORS

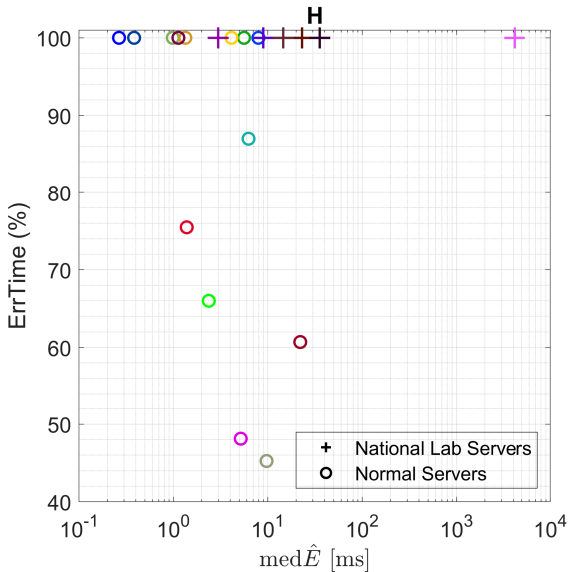


# NEW DATA: SERVERS WITH COMMON ERRORS





# NEW DATA: SERVERS WITH 'HIGH' ERRORS



## DOES THE PROTOCOL KNOW?

$\uparrow$ -type

$$P_{\uparrow} : \mathbf{SN} [\uparrow]^+ \mathbf{SN}$$

$$P_{\uparrow, \emptyset} : \mathbf{SN} [\uparrow]^+ \emptyset [\uparrow \emptyset]^* \uparrow \mathbf{SN}$$

$\downarrow$ -type

$$P_{\downarrow} : \mathbf{SN} [\downarrow]^+ \mathbf{SN}$$

$L$ -type

$$P_L : \mathbf{SN} [L]^+ \mathbf{SN}$$

$$P_{L, \uparrow} : \mathbf{SN} [L]^+ \uparrow [L \uparrow]^* \mathbf{SN}$$

$\emptyset$ -type

$$P_{\emptyset} : \mathbf{SN} [\emptyset]^+ \mathbf{SN}$$

$$P_{\emptyset, L} : \mathbf{SN} [\emptyset]^+ L [\emptyset L]^* \mathbf{SN}$$

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## DOES THE PROTOCOL KNOW?

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↓-type

$$P_{\downarrow} : \mathbf{SN} [\downarrow]^+ \mathbf{SN}$$

L-type

$$P_L : \mathbf{SN} [L]^+ \mathbf{SN}$$

$$P_{L, \uparrow} : \mathbf{SN} [L]^+ \uparrow [L \uparrow]^* \mathbf{SN}$$

∅-type

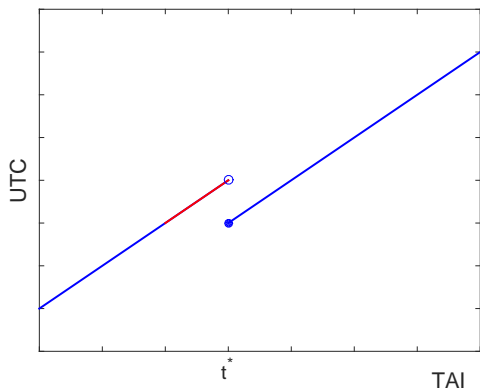
$$P_{\emptyset} : \mathbf{SN} [\emptyset]^+ \mathbf{SN}$$

70% of Errors have no warning

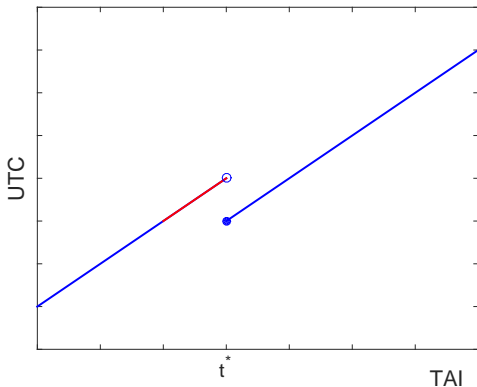
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# UTC LEAP SECOND OF END-2016

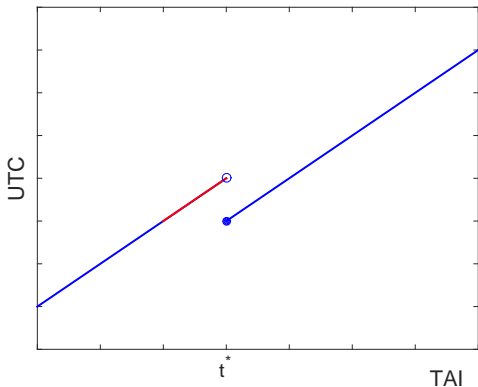


# UTC LEAP SECOND OF END-2016



- Positive leap second (extra second added = UTC slows down)

# UTC LEAP SECOND OF END-2016



- Positive leap second (extra second added = UTC slows down)
- Occurred at  $t_{\text{TAI}}^* = 1483228837$  sec, when  $t_{\text{UTC}}^* = t_{\text{TAI}}^* - 37$  (00:00:00 January 1st UTC)

# SERVER QUALITY DURING LEAP SECOND EVENTS

## PERFORMANCE DIMENSIONS

- Clock Compliance: clean jump at  $t^*$ ?
- Protocol Compliance: LI bits set appropriately?
- Stratum Behaviour: as expected? consistent with LI bits?

# MEASURING CLOCK COMPLIANCE

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Leap Error Duration :  $LED = \max(0, TEB) - \min(0, ToJ)$

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**Goal:** to quantify deviations from ideal server clock behaviour

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Leap Error Duration :  $LED = \max(0, TEB) - \min(0, ToJ)$

Key time series based on  $\{T_{a,i}, T_{b,i}, T_{e,i}, T_{f,i}\}$  :

Forward delay :  $D_i^\uparrow = T_{b,i} - T_{a,i}$

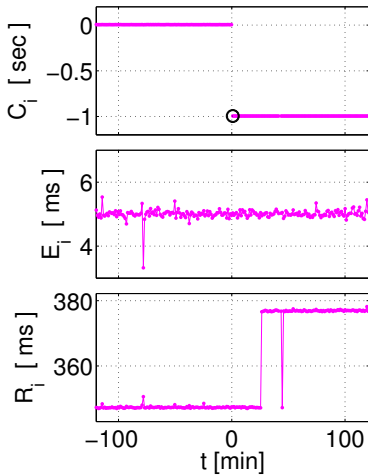
Backward delay :  $D_i^\downarrow = T_{f,i} - T_{e,i}$

**Round Trip Time (RTT)** :  $R_i = T_{f,i} - T_{a,i}$

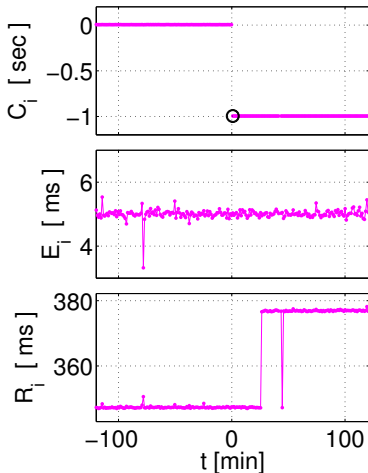
Server Change :  $C_i = (D_i^\uparrow - D_i^\downarrow)/2$  w.r.t. DAG/TAI

**Server Error** :  $E_i = C_i + \mathbf{1}_{t_i > t^*}$  w.r.t. UTC

# GOOD SERVER

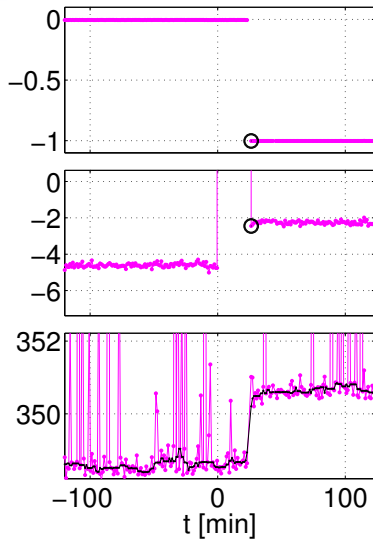


## GOOD SERVER



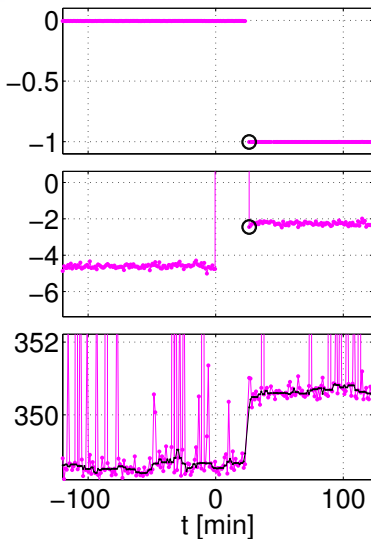
Good Server : *no evidence of error, clean jump at first sample after leap*

# NOT GOOD BUT CLEAN



LED = 26.2 min

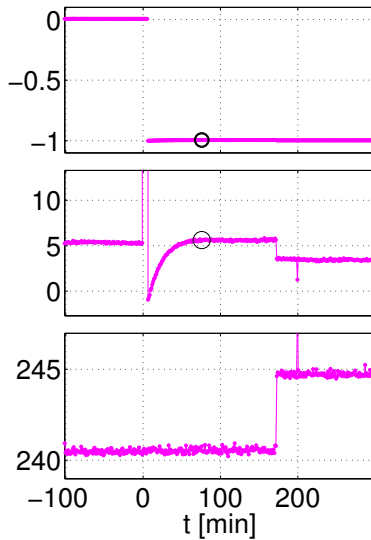
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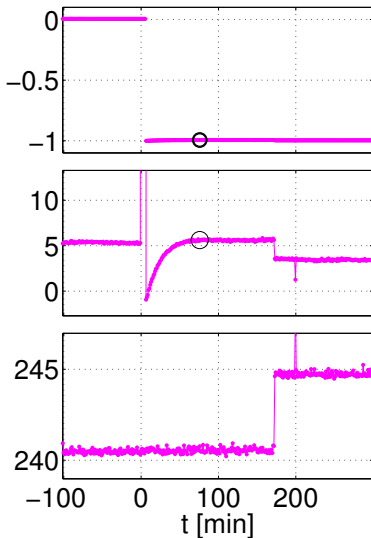
Not Good but Clean : ToJ = TEB (delayed jump)

# NOT CLEAN



LED = 75.8 min

# NOT CLEAN

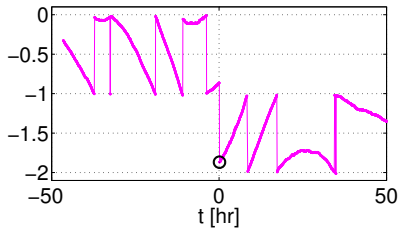
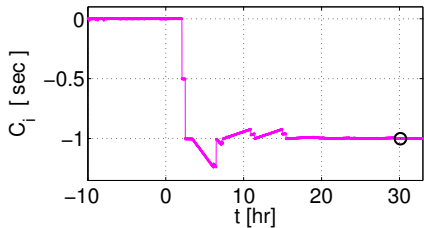
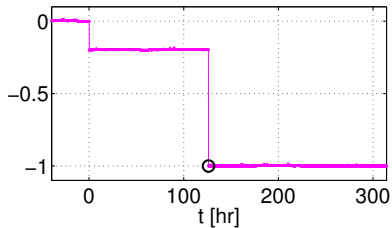
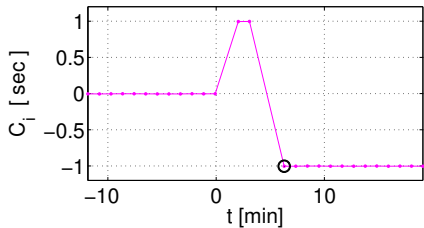


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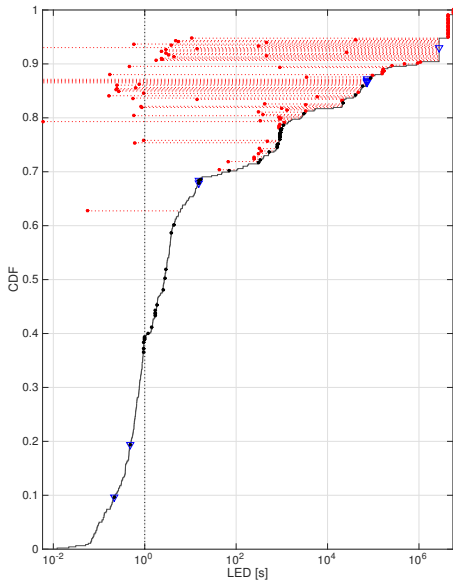
Not Clean :  $ToJ < TEB$  (aftershock after jump)



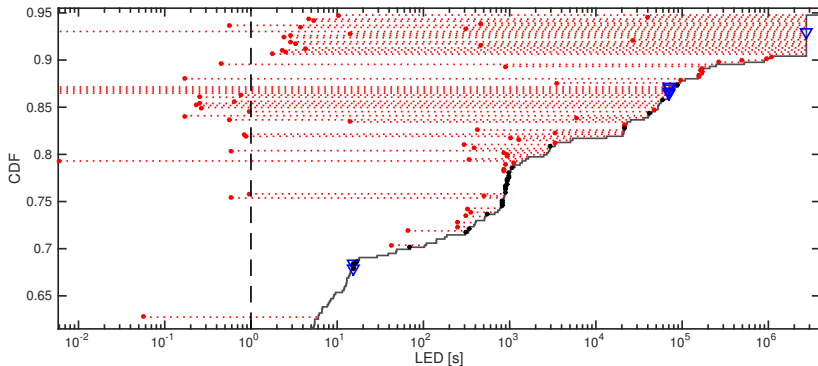
# EXTREME SERVERS



# RESULTS: LEAP ERROR DURATION (LED), AND TOJ



# LED SPREAD



Not Good but Clean (ToJ = TEB)

Not Clean (ToJ < TEB)

Preleap (ToJ < 0)

# PROTOCOL COMPLIANCE

## LI VALUES :

00 : default, no leap coming

01 : positive leap coming up

10 : negative leap coming up [ never seen in our data ]

11 : host clock is unsynchronized [ not leap specific ! ]

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## 'OK' BEHAVIOUR IS TO ISSUE LI = 01 WARNING :

- I Starting within 24hrs of the Leap
- II In each packet once they start
- III Starting early enough so warnings get through

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[i] + [ii] = Standards Compliant (RFC 5904)

## PROTOCOL COMPLIANCE

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### 'OK' BEHAVIOUR IS TO ISSUE LI = 01 WARNING :

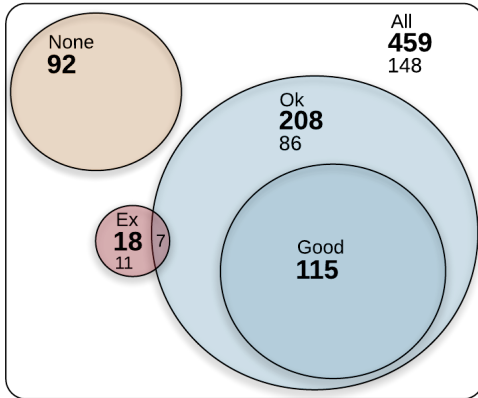
- I Starting within 24hrs of the Leap
- II In each packet once they start
- III Starting early enough so warnings get through

[i] + [ii] = Standards Compliant (RFC 5904)

### 'GOOD' BEHAVIOUR IS 'OK' +

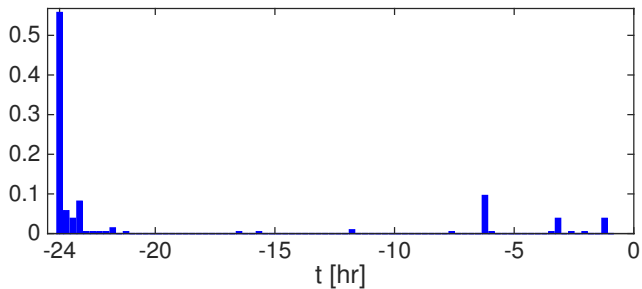
- Stopping after the Leap!!

# LI WARNING SUMMARY





## WARNING STARTING TIMES (OK SERVERS)



## OVERALL COMPLIANCE

<b>Ideal</b>	Clock-Good & LI01-Good & LI11-None & St-Constant(S1)
<b>Adequate</b>	Clock-Good & LI01-Ok \ St-Constant(not S1)

## OVERALL COMPLIANCE

**Ideal**      Clock-Good & LI01-Good & LI11-None & St-Constant(S1)

**Adequate**      Clock-Good & LI01-Ok \ St-Constant(not S1)

Server Set	#	Ideal	Adequate
<b>ListLeap</b>	459	<b>36 (7.8)%</b>	<b>171 (37.3)%</b>
Pool	258	19 (7.4)%	97 (37.6)%
Org	197	11 (5.6)%	69 (35.0)%
NL	66	10 (15.2)%	<b>32 (48.5)%</b>
<b>ListLeap\NL</b>	393	26 (6.6)%	<b>139 (35.4)%</b>

# THE GOOD GUYS

CONT	URL	CY	Strata		Server Error			Avail. (%)	Leap Perf
			List	S1Down time(%)	Class	Size [ms]	Errtime (%)		
AF	stratum1.neology.co.za	ZA	{1}	0	R	2.1	7.0e-5	99.87	Adeq.
AN	-	-	-	-	-	-	-	-	-
OC	ntp1.net.monash.edu.au	AU	{1}	0	R	180	1.4e-4	99.86	Adeq.
EU	ntp1.oma.be	BE	{0,1}	2.9e-4	R	28	0.032	99.04	Adeq.
	ntp.freestone.net	CH	{1}	0	G	-	-	99.80	Ideal
	netopyr.hanacke.net	CZ	{1}	0	G	-	-	99.25	Ideal
	ntp.nic.cz	CZ	{1}	0	G	-	-	99.86	Adeq.
	hora.roa.es	ES	{0,1,2}	2.9e-4	R	120	5.8e-3	99.40	Adeq.
	ntp.i2t.ehu.es	ES	{1}	0	G	-	-	98.94	Ideal
	unknown1	GB	{1}	0	G	-	-	99.71	Ideal
	unknown2	GB	{1}	0	G	-	-	99.71	Ideal
	ntp2.litnet.lt	LT	{1}	0	G	-	-	99.87	Ideal
	chime2.surfnet.nl	NL	{1,2}	3.3e-4	G	-	-	99.80	Adeq.
	metronoom.dmz.cs.uu.nl	NL	{1}	0	G	-	-	99.66	Ideal
	unknown3	NO	{1}	0	G	-	-	98.88	Ideal
	goblin.nask.net.pl	PL	{1}	0	G	-	-	99.79	Ideal
	ntp.certum.pl	PL	{1}	0	R	7.0	0.025	97.55	Adeq.
	ntp.fizyka.umk.pl	PL	{1}	0	G	-	-	99.45	Ideal
ntp2.tp.pl	PL	{0,1,2}	1.8e-4	G	-	-	97.73	Adeq.	

# HOW TO MAKE IT STOP?

## THREE OPTIONS

- Fix the components and the system
- On-off careful infrastructure
- Monitor and Verify what you have

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  - Timing Verification as a Service – see next talk !